

1st  
Year

Bachelor of Information Technology-  
Game Development & Interactive Media

Registration Information

2021-2022

**Semester 1 (15 credit hours)**

<b>INFR 1395U</b>	Game Development Workshop I
<b>INFR 1330U</b>	Introduction to Game Design
<b>INFR 1020U</b>	Essential Math for Games I
<b>INFR 1100U</b>	Programming for Games I
<b>INFR 1315U</b>	Visual Narrative Foundations

**Semester 2 (15 credit hours)**

<b>INFR 1396U</b>	Game Development Workshop II
<b>INFR 1335U</b>	Digital Game Design
<b>INFR 1030U</b>	Essential Math for Games II
<b>INFR 1110U</b>	Programming for Games II
<b>INFR 1325U</b>	Introduction to 2D Animation for Games

GAME DEVELOPMENT & ENTREPRENEURSHIP

For help please contact:  
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